



Stage 2 Term Overview - Term 3 2024

English

Oral Language and Communication: Students will communicate with familiar audiences for social and learning purposes, by interacting and presenting.

Vocabulary: Students will extend their vocabulary knowledge through interacting, wide reading and writing, and by defining and analysing words

Reading Fluency: Students will develop their skills to independently read a variety of text with accuracy, automaticity, rate(speed) and prosody (rhythmic sound) suited to purpose, audience and meaning.

Reading Comprehension: Students will develop their knowledge and understanding of text structures and language and apply these skills to comprehend texts.

Creating Written Texts: Students will plan, create and revise written texts for imaginative, informative and persuasive purposes, using text features, grammar and punctuation for a target audience.

Spelling: Students will apply phonological (sound structure of language), orthographical (the system of letters or group of letters used to represent spoken language) and morphemic (the smallest parts of words that carry meaning) knowledge to spell words in a range of writing concepts.

Handwriting and Digital Transcription: Students will form legible joined letters to develop handwriting fluency and use digital technologies to create texts using word-processing applications.

Understanding and Responding to Literature: Students will develop their skills in identifying and describing how ideas are represented in literature and be to apply this to their own written work.

<https://curriculum.nsw.edu.au/learning-areas/english/english-k-10-2022/content/stage-2/fafc1ce3fa>

Science & Technology

Living World

Throughout this unit, students will question, plan and conduct scientific investigations, collect and summarise data and communicate using scientific representations. They will also select and use materials, tools and equipment to develop solutions for a need or opportunity.

Students will learn how to compare features and characteristics of living and non-living things as well as describe how agricultural processes are used to grow plants and raise animals for food, clothing and shelter.

In **Digital Technologies**, students will focus on digital systems and how data is transmitted. They will explore different types of data and have the opportunity to interpret patterns and develop skills in visual programming (coding). Students will extend their knowledge and understanding of computational thinking and abstraction. Using school provided technologies, such as the Spheros, students will explore food and fibre products whilst learning how they can design and produce digital solutions using a visual programming language.

<https://www.educationstandards.nsw.edu.au/wps/portal/nesa/k-10/learning-areas/tas/science-and-technology-k-6-new-syllabus>

PDHPE

Personal Development & Health (PDH)

In PDH, through the topics of *Alcohol and Drugs*, *Food and Nutrition*, and *Child Protection – Standing up for the rights of myself and others*, students will describe how contextual factors are interrelated and how they influence health, safety, wellbeing and participation in physical activity. They will also recognise that everyone has the right to be safe and that they can use their personal power and strengths to stand up for their own and others' rights in a safe and positive way.

Physical Activity

During sport and fitness lessons, students will participate in games and activities that require them to utilise strategies and initiative to solve movement challenges.

<https://educationstandards.nsw.edu.au/wps/portal/nesa/k-10/learning->

Mathematics

Representing Numbers Using Place Value

- Whole numbers: Read, represent, and order numbers to thousands
- Whole numbers: Apply place value to partition and regroup numbers up to 4 digits
- Whole numbers: Order numbers in the thousands
- Whole numbers: Apply place value to partition, regroup and rename numbers up to 6 digits
- Whole numbers: Recognise and represent numbers that are 10, 100 or 1000 times as large
- Decimals: Extend the application of the place value system from whole numbers to tenths and hundredths
- Decimals: Make connections between fractions and decimal notation

Additive Relations

- Use the principle of equality
- Select strategies flexibly to solve addition and subtraction problems of up to 3 digits
- Partition, rearrange and regroup numbers to at least 1000 to solve additive problems.
- Recognise and explain the connection between addition and subtraction.
- Represent money values in multiple ways.
- Apply addition and subtraction to familiar contexts, including money and budgeting.
- Complete number sentences involving additive relations to find unknown quantities.

Multiplicative Relations:

- Represent and solve problems involving multiplication fact families
- Generate and describe patterns
- Use arrays to establish multiplication facts from multiples of 2 and 4, 5 and 10
- Recall multiplication facts of 2 and 4, 5 and 10 and related division facts
- Investigate number sequences involving related multiples
- Use known number facts and strategies
- Use the structure of the area model to represent multiplication and division
- Operate with multiples of 10
- Represent and solve word problems with number sentences involving multiplication or division
- Use number properties to find related multiplication facts
- Length: Measure and compare objects using metres, centimetres and millimetres.
- Length: Use scaled instruments to measure and compare lengths.
- Mass: Compare objects using the kilogram
- Mass: Use scaled instruments to measure and compare masses.

Two-Dimensional Spatial Structure

- 2D Shapes: Transform shapes by reflecting, translating and rotating.
- 2D Shapes: Create two-dimensional shapes that result from combining and splitting common shapes.
- 2D Shapes: Compare and describe features of two-dimensional shapes.
- 2D Shapes: Create symmetrical patterns and shapes.
- Area: Use square centimetres to measure and estimate the areas of rectangles.
- Area: Use square metres to measure and estimate the areas of rectangles.
- Area: Measure the areas of shapes using the grid structure.
- Area: Compare surfaces using familiar metric units of area.

<https://curriculum.nsw.edu.au/learning-areas/mathematics/mathematics-k-10-2022/content/stage-2/fa3867d7b8>

Geography

Places are Similar and Different

Students will examine features and characteristics of places and environments and describe the ways people, places and environments interact. They will also examine differing perceptions about the management of places and environments. Throughout this unit, they will acquire and communicate geographical information using geographical tools for inquiry.

<https://educationstandards.nsw.edu.au/wps/portal/nesa/k-10/learning-areas/hsie/geography-k-10>

Creative Arts

Dance

Students perform dances, demonstrating a range of performance qualities and increasingly complex movement skills. They explore the elements of dance in their own works and how these can be selected and combined to convey meaning. Students discuss the meaning and purpose of dance works and the roles of the creator and performer. Specifically, this term, students will learn about the characteristics of contemporary tap dancing. They will use this knowledge to compose and perform dances.

<https://educationstandards.nsw.edu.au/wps/portal/nesa/k-10/learning-areas/creative-arts/creative-arts-k-6-syllabus>